

Anti-Piracy

2022 Cybersecurity Excellence Award-winning solution protecting your PC games from pirates while keeping your game secure with no impact on players

25% of gamers have pirated more than 50 games*

Every unprotected game can be pirated and played for free on the day of release. Can your studio afford it? Applying Denuvo Anti-Piracy solves this problem – even for an existing game. It has a protection track record of an average of 180 days without a piracy release.

Easy to integrate

Just plug in the tool and go – our engineers will inject the protection into the optimal place and set it up for you.

Trusted and secure

Enjoy industry-leading crack-free windows used by AAA publishers around the world. No need for an always-online connection.

Flexible

Prevent crackers from debugging, reverse engineering and modifying your games on any distribution platform.

Additional features:

DLC Protection

Prevent piracy on DLCs and protect your additional revenue stream.

Unreal Engine Protection

Protect games developed using Unreal Engine against generic tools.

Integrity Verification

Detect game tampering at startup and runtime without changing the code.

Code Obfuscation

Make it difficult to read, copy and tamper with your critical code parts.

Integrate in minutes, not days



Denuvo in numbers:

180-day average crack-free period
1,000+ games protected
2+ million builds reassembled

Transparent. Hassle-Free. No perceived impact.

Learn how Denuvo can protect your title. Reach out to start a conversation.

Reach out to start a conversation!